Directions: Player 1 rolls the dice and fills in the double ten frame with that number of counters. The first player to fill in the double ten frame wins the game. Have students write a number sentence in a math journal.

<u>Materials</u>

dice

Double ten frame

counters two different colors

Math journal to record your number sentence
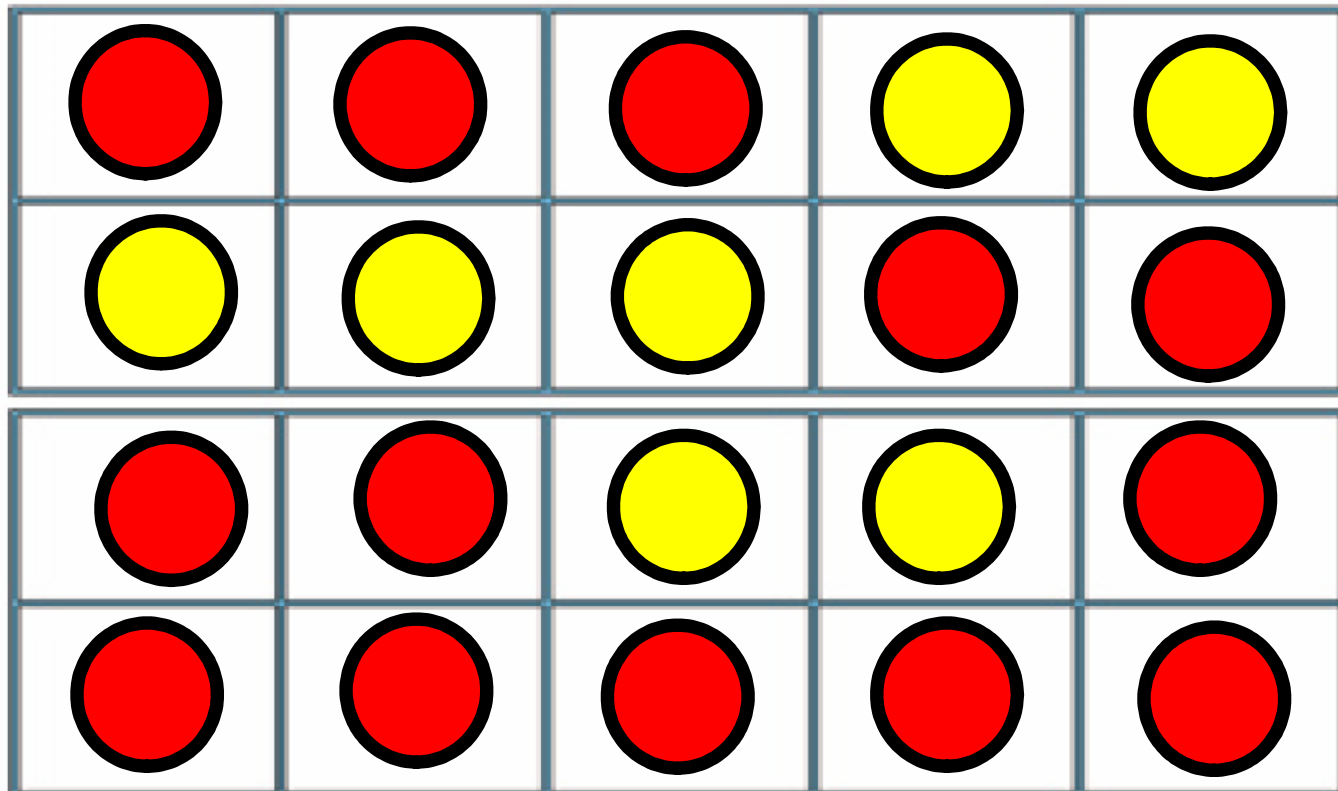
Race to 20

Race to 20

EX: roll 1 = 3

roll 2 = 5

roll 3 =4

roll 4 =2

roll 5 =6

Number sentence

3+5+4+2+6=20

Race to Twenty

Double Ten Frame